## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listings, of claims in the application:

## **Listing of Claims:**

1	1. (Currently amended) A method for detecting violations of type casting
2	rules in a computer program, comprising:
3	receiving the computer program prior to compilation and execution,
4	wherein the computer program is received in source code form;
5	locating the explicit an explicit-type casting operation within the computer
6	program, wherein the explicit type casting operation involves a first pointer and a
7	second pointer;
8	checking the explicit type casting operation for a violation of a type
9	casting rule; and
10	if a violation is detected, indicating the type-casting violation.
1	2. (Previously presented) The method of claim 1, wherein checking the
2	explicit type casting operation involves determining if the first pointer is defined
3	to be a structure pointer and the second pointer is not defined to be a structure
4	pointer, and if so, indicating a violation if no char exception applies.
1	3. (Previously presented) The method of claim 2, wherein indicating the
2	type-casting violation involves:
3	generating a warning to warn a programmer of a potential type violation if
4	the second pointer is a void or char pointer; and
5	generating an error to indicate a type casting violation to the programmer
6	if the second pointer is a pointer to a scalar.

1	4. (Original) The method of claim 1, wherein if the first pointer is defined
2	to point to a first structure type and the second pointer is defined to point to a
3	second structure type, the method further comprises:
4	determining whether the first structure type and the second structure type
5	belong to the same alias group; and
6	if the first structure type and the second structure type do not belong to the
7	same alias group, generating an error to indicate a type violation.
1	5. (Original) The method of claim 4, wherein determining whether the first
2	structure type and the second structure type belong to the same alias group
3	involves:
4	keeping track of special program statements that link structure types into
5	alias groups;
6	determining that the first structure type and the second structure type
7	belong to the same alias group if the first structure type and the second structure
8	type are the same structure type, or if one or more special procedures link the first
9	structure type and the second structure type into the same alias group.
1	6. (Original) The method of claim 5, further comprising determining that
2	the first structure type and the second structure type belong to the same alias
3	group if the first structure type and the second structure type have all the same
4	basic types in the same order.
1	7 (Canceled).
1	8. (Original) The method of claim 1, further comprising:
2	receiving an identifier for a set of constraints on memory references that a
3	programmer has adhered to in writing the computer program; and

4	using the identifier to select a type casting rule from a set of type casting
5	rules, the selected type casting rule being associated with the set of constraints;
6	wherein each type casting rule in the set of type casting rules is associated
7	with a different set of constraints on memory references.
1	9. (Original) The method of claim 1, wherein the method is performed by a
2	compiler.
1	10. (Original) The method of claim 1, wherein the method is performed by
2	an error checking application, which is not part of a compiler.
1	11. (Currently amended) A computer-readable storage medium storing
2	instructions that when executed by a computer cause the computer to perform a
3	method for detecting violations of type casting rules in a computer program, the
4	method comprising:
5	receiving the computer program prior to compilation and execution,
6	wherein the computer program is received in source code form;
7	locating the explicit an explicit type casting operation within the computer
8	program, wherein the explicit type casting operation involves a first pointer and a
9	second pointer;
10	checking the explicit type casting operation for a violation of a type
11	casting rule; and
12	if a violation is detected, indicating the type-casting violation.
1	12. (Previously presented) The computer-readable storage medium of
2	claim 11, wherein checking the explicit type casting operation involves
3	determining if the first pointer is defined to be a structure pointer and the second

pointer is not defined to be a structure pointer, and if so, indicating a violation if 4 5 no char exception applies. 1 13. (Previously presented) The computer-readable storage medium of 2 claim 12, wherein indicating the type-casting violation involves: 3 generating a warning to warn a programmer of a potential type violation if 4 the second pointer is a void or char pointer; and 5 generating an error to indicate a type casting violation to the programmer 6 if the second pointer is a pointer to a scalar. 1 14. (Original) The computer-readable storage medium of claim 11, 2 wherein if the first pointer is defined to point to a first structure type and the 3 second pointer is defined to point to a second structure type, the method further 4 comprises: 5 determining whether the first structure type and the second structure type 6 belong to the same alias group; and 7 if the first structure type and the second structure type do not belong to the 8 same alias group, generating an error to indicate a type violation. 15. (Original) The computer-readable storage medium of claim 14, 1 wherein determining whether the first structure type and the second structure type 2 belong to the same alias group involves: 3 keeping track of special program statements that link structure types into 4 5 alias groups; 6 determining that the first structure type and the second structure type

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belong to the same alias group if the first structure type and the second structure

type are the same structure type, or if one or more special procedures link the first

structure type and the second structure type into the same alias group.

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1	16. (Original) The computer-readable storage medium of claim 15,
2	wherein the method further comprises determining that the first structure type and
3	the second structure type belong to the same alias group if the first structure type
4	and the second structure type have all the same basic types in the same order.
1	17 (Canceled).
1	18. (Original) The computer-readable storage medium of claim 11,
2	wherein the method further comprises:
3	receiving an identifier for a set of constraints on memory references that a
4	programmer has adhered to in writing the computer program; and
5	using the identifier to select a type casting rule from a set of type casting
6	rules, the selected type casting rule being associated with the set of constraints;
7	wherein each type casting rule in the set of type casting rules is associated
8	with a different set of constraints on memory references.
1	19. (Original) The computer-readable storage medium of claim 11,
2	wherein the method is performed by a compiler.
1	20. (Original) The computer-readable storage medium of claim 11,
2	wherein the method is performed by an error checking application, which is not
3	part of a compiler.
1	21. (Currently amended) An apparatus that detects violations of type
2	casting rules in a computer program, comprising:
3	a receiving mechanism that is configured to receive the computer program

prior to compilation and execution;

5	wherein the receiving mechanism is configured to receive the co	mputer
6	program in source code form;	
7	a locating mechanism that is configured to locate the explicit an	explicit
8	type casting operation within the computer program, wherein the explic	it type
9	casting operation involves a first pointer and a second pointer; and	
10	a type rule checking mechanism that is configured check the exp	plicit type
11	casting operation for a violation of a type casting rule, and if a violation is	
12	detected, to indicate the type-casting violation.	
1	22. (Previously presented) The apparatus of claim 21, wherein t	he type
2	rule checking mechanism is configured to determine if the first pointer	is defined
3	to be a structure pointer and the second pointer is not defined to be a str	ucture
4	pointer, and if so, to indicate a violation if no char exception applies.	
1	23. (Previously presented) The apparatus of claim 22, wherein t	he type
2	casting rule checking mechanism is configured to:	
3	generate a warning to warn a programmer of a potential type vio	lation if
4	the second pointer is a void or char pointer; and to	
5	generate an error to indicate a type-casting violation to the progr	ammer if
6	the second pointer is a pointer to a scalar.	
1	24. (Original) The apparatus of claim 21, wherein if the first poi	nter is
2	defined to point to a first structure type and the second pointer is define	d to point
3	to a second structure type, the type rule checking mechanism is configu	red to:
4	determine whether the first structure type and the second structu	re type
5	belong to the same alias group; and to	
6	generate an error to indicate a type violation if the first structure	type and
7	the second structure type do not belong to the same alias group.	

1	25. (Original) The apparatus of claim 24, wherein in determining whether
2	the first structure type and the second structure type belong to the same alias
3	group, the type rule checking mechanism is configured:
4	keep track of special program statements that link structure types into alias
5	groups; and to
6	determine that the first structure type and the second structure type belong
7	to the same alias group if the first structure type and the second structure type are
8	the same structure type, or if one or more special procedures link the first structure
9	type and the second structure type into the same alias group.
1	26. (Original) The apparatus of claim 25, wherein the type rule checking
2	mechanism is configured to determine that the first structure type and the second
3	structure type belong to the same alias group if the first structure type and the
4	second structure type have all the same basic types in the same order.
1	27 (Canceled).
1	28. (Original) The apparatus of claim 21, wherein the receiving
2	mechanism is configured to receive an identifier for a set of constraints on
3	memory references that a programmer has adhered to in writing the computer
4	program, and further comprising:
5	a selection mechanism that is configured to use the identifier to select a
6	type casting rule from a set of type casting rules, the selected type casting rule
7	being associated with the set of constraints;
8	wherein each type casting rule in the set of type casting rules is associated

with a different set of constraints on memory references.

1 29. (Original) The apparatus of claim 21, further comprising a compiler

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- 2 that contains the receiving mechanism, the locating mechanism and the type rule
- 3 checking mechanism.
- 1 30. (Original) The apparatus of claim 21, further comprising an error
- 2 checking application, which is not part of a compiler;
- 3 wherein the error checking application contains the receiving mechanism,
- 4 the locating mechanism and the type rule checking mechanism.